



\$140 No Limit Hold'em

SEAT OPEN

Tournament Starts at 6pm

Starting Chips: 15,000

Level Duration: 20 minutes

Late Registration/Re-Entry: End of First Break

~approximately 7:55pm

Ante will come from the Big Blind.

The Big Blind is posted prior to Ante.

Places Paid:

Number of Entries	Places Paid	Number of Entries	Places Paid	Number of Entries	Places Paid
33 & below	5	101 - 106	16	181 - 186	28
34 - 40	6	107 - 112	17	187 - 193	29
41 - 46	7	113 - 119	18	194 - 200	30
47 - 53	8	120 - 126	19	201 - 206	31
54 - 60	9	127 - 133	20	207 - 213	32
61 - 66	10	134 - 140	21	214 - 220	33
67 - 73	11	141 - 146	22	221 - 226	34
74 - 80	12	147 - 153	23	227 - 233	35
81 - 86	13	154 - 160	24	234 - 240	36
87 - 92	14	161 - 166	25	241 - 246	37
93 - 100	15	167 - 173	26	247 - 253	38
		174 - 180	27	254 - 260	39

General Rules

1. TDA rules govern all Seat Open tournaments
2. Must be 18+ years of age to participate.
3. Maximum of 13 entries per player through first 5 levels, players will redraw for a new seat.
4. Late Registration/Re-Entry is available through the first break.
5. \$18 of each \$140 Buy-In will be withheld for entry fees. \$8 of each \$140 Buy-In will be withheld for the staff.
6. Winners will be paid in US Dollars
7. Photos from the event may be used on seat open social media & website
8. Management reserves the right to cancel or change tournament.

Level	Big Blind Ante	Blinds
1	100	100-100
2	200	100-200
3	300	100-300
4	400	200-400
5	600	300-600
15 minute break - END OF REGISTRATION		
6	800	400-800
7	1,000	500-1,000
8	1,200	600-1,200
9	1,600	800-1,600
10	2,000	1,000-2,000
10 minute break - remove 100s		
11	3,000	1,500-3,000
12	4,000	2,000-4,000
13	5,000	2,500-5,000
14	6,000	3,000-6,000
15	8,000	4,000-8,000
10 minute break - remove 500s		
16	10,000	5,000-10,000
17	12,000	6,000-12,000
18	16,000	8,000-16,000
19	20,000	10,000-20,000
20	24,000	12,000-24,000
10 minute break - remove 1000s		
21	30,000	15,000-30,000
22	40,000	20,000-40,000
23	50,000	25,000-50,000
24	60,000	30,000-60,000
25	80,000	40,000-80,000
10 minute break		

Continue same progression as level 16+