



\$300 Hold'em on Hauser TEAM EVENT

SEAT OPEN

Starting Chips: 25,000

Level Duration: 20 minutes

Late Registration/Re-Entry: End of Second break

Approximately 8:10pm

Ante will come from the Big Blind.

The Big Blind is posted prior to Ante.

Payouts based on Total Entries. Each Place will be paid out to the Team in Equal Parts

Number of Entries	1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10th
40 & Fewer	38	27	20	15						
41-52	35	25	18	13	9					
53-66	33	23	16	12	9	7				
67-80	31	21	15	11	9	7	6			
81-92	29	19	14	11	9	7	6	5		
93-106	27	18	13	11	9	7	6	5	4	
107 & More	25	17	13	11	9	7	6	5	4	3



Level	Big Blind Ante	Blinds
1	100	100-100
2	200	100-200
3	300	200-300
4	400	200-400
15 minute break		
5	600	300-600
6	800	400-800
7	1,000	500-1,000
8	1,200	600-1,200
15 minute break - END OF RE-ENTRY - remove 100s		
9	1,500	1000-1,500
10	2,000	1,000-2,000
11	3,000	1,500-3,000
12	4,000	2,000-4,000
13	5,000	2,500-5,000
14	6,000	3,000-6,000
15 minute break - remove 500s		
15	8,000	4,000-8,000
16	10,000	5,000-10,000
17	15,000	10,000-15,000
18	20,000	10,000-20,000
19	30,000	15,000-30,000
20	40,000	20,000-40,000
10 minute break - remove 1000s		
17	50,000	25,000-50,000
18	75,000	25,000-75,000
19	100,000	50,000-100,000
20	120,000	60,000-120,000
21	150,000	75,000-150,000
22	200,000	100,000-200,000

General Rules

1. TDA rules govern all Seat Open tournaments
2. Must be 18+ years of age to participate.
3. Re-entries through first 8 levels, players will redraw for a new seat.
4. Late registration/Re-Entry is available through the second break.
5. \$40 of each \$300 Buy-In will be withheld for entry fees. \$18 of each \$300 Buy-In will be withheld for the dealers. \$150 per re-entry (1/2 reg. fees)
6. Winners will be paid in US Dollars, payouts based per team placement
7. Management reserves the right to cancel or change tournament.
8. Full Tournament Format Rules on Back

Team Event Format Rules

The initial cost of entry per team is \$300, re-entries will cost \$150 per player.

The event will be divided into two sections.

Each two member team will have a seat in each section.

Each team member will receive 25K in starting chips per entry.

Single member team entry is allowed and the player will be seated in the section that has the least amount of live players.

Team members may choose to rotate play on their stacks at their complete discretion as long as they make the switch in between hands. i.e. the player present at the table that is dealt a hand must play the hand entirely to its completion.

When a player rebuys they must be sure to not buy in to the same section as their partner

The sections will combine into one final table when there are 10 teams remaining. If there are teams that still have both players in at this point, the teams will combine their stacks into one and rotate play at their discretion.

Hand for hand play will begin when there are 11 teams left.

One player to a hand will be followed strictly through the event. Once the final table is reached, each team will receive one Conference chip that they will be able to use in the middle of a hand to consult with their teammate for 1 minute in order to come to a decision. If a team is at risk and has not used their conference chip it is part of the pot and can be won similarly to a bounty chip.

Kibitzing among teammates may result in a penalty at the Tournament Director's discretion.

Chip passing among team mates will result in disqualification of both players and public shaming.